

## VERBAL Hands on PROBLEM: Instant Fable

1. This is a verbal hands-on problem.
2. You will have 4 minutes to think and 3 minutes to respond. Questions count against your thinking time.
3. Points will be awarded based on teamwork (1-100 points); creativity(1-50 points); quality of content (1-50 points) and the length of time used, (1 point for every second used of the three minutes). This is a subjective opinion on the part of the judge, and the judges' decision is final.
4. You must choose only five team members for this problem. This must be done after your 4 minute think time ends and your 3 minute response time begins.
5. Your Problem...In front of you are various props to choose from. You are to produce a creative performance, skit, or play, using only these props. The items must enhance the story. The story starts out with a team member saying, "In a land far, far, away..."and continues for up to 3 minutes or until the team wishes to stop. The story must end with the phrase, "and they lived happily ever after". Once time begins, it will not be stopped. When the judge has called time, you must say the phrase, "and they all lived happily ever after". Reread the problem again before starting

FOR JUDGES ONLY: Find the most "off the wall" items you can find and some more common items from around the house to use for props. Some suggestions could be a plant, a potato, a toy car, a hat, a glass jar, a couple of beanie babies, string, a couple sheets of news paper, clay, and macaroni noodles, and some nuts and bolts.

The skit can be performed by them or directly through the props, using the props as characters. They are not limited to the use of just the tabletop. Extra points should be granted for using all the props.