

## VERBAL HANDS-ON PROBLEM: Looks are Deceiving

1. This is a verbal hands-on problem.
2. You will have one minute to think and four minutes to respond. Questions count against your thinking time.
3. In front of you are various items. You are to use two of them to demonstrate each response you give, or use them as part of your response.
4. You will receive 1 point for each response that states how the items are different. You will receive 3 points for stating how the items are the same. Responses will be worth double points if the response is creative or funny.
5. Your team will take turns in sequence. You may not skip your turn, nor repeat, nor pass. If one member of the team is stuck, the team is stuck.
6. Once time begins, it will not be stopped. If the judge asks you to repeat your answer, clarify it or give another answer, it counts against your time. Speak loudly and clearly.
7. Your problem is: In front of you are various items labeled one through six. Each person, in turn, rolls the dice, and then must create a sentence using the two selected objects together in a sentence to state how the items are the same or how they are different. If you roll doubles, the second item will be yours to choose. Before responding, you must first say if the comparison will be how they are the same, or how they are different by stating the words "Same" or "Different" before giving the response.

Your problem is: Repeat # 7. (It may be a good idea to physically roll the dice and demonstrate how to respond to this problem.)

FOR JUDGES ONLY: Give the team 6 items from around the house. The stranger the items, the better it will be. This will challenge them to see how well they can go after the higher point responses. The team should be given items such as a hat, an earring, a cup, a tomato, a pair of socks, and a screwdriver.

Team members do not have to use the items as they might normally be intended. Creative responses could be made by using the items in creative ways.

Now have the team members find 6 items that they would like to use and try the problem again. Question them afterwards on how they can improve their scores.

Today's mini Spontaneous: If I was a coin, I would... (Think wildly creative, then paint the picture)